

Halloween Board Game

Start



1



2



5



4



3. Go forward 3 spaces



6

7
HALLOWEEN
Go back to Start



8

Go back 3 spaces



11



10



9



12

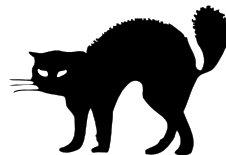


13



14

Finish



16

15
HALLOWEEN
Go back to Start



Game Questions

Start

Coffin

1. What do we use coffins for?

Bat

2. Why are bats called "nocturnal animals"?

Mask

5. Where do we wear masks?

Ghost

4. What is the opposite of "appear"?



3. Go forward 3 spaces

Pumpkin

6. What do people make out of pumpkins at Halloween?

7



Go back to Start

Haunted House

8. Who lives in haunted houses?



11. Go back 3 spaces

Witch

10. What does a witch fly with?

Spider

9. What can a spider make?

Skull & Crossbones

12. What do skull & crossbone signs mean?

Mummy

13. Which country is well-known for mummies?

Vampire

14. What is a vampire's favourite drink?

Finish

Black Cat

16. What sound does a cat make?

15.



Go back to Start

Halloween

Game Answers

Start

Coffin

2. put dead people inside

Bat

2. because they fly in the night

Mask

5. on our face

Ghost

4. Disappear



3. Go forward 3 spaces

Pumpkin

6. To make lanterns

7

HALLOWEEN

Go back to Start

Haunted House

8. Ghosts



11. Go back 3 spaces

Witch

10. broom

Spider

9. a web

Skull & Crossbones

12. risk of death

Mummy

13. Egypt

Vampire

14. human blood

Finish

Black Cat

16. meow or mew

15.

HALLOWEEN

Go back to Start

How to play

Tools: You need dice and chips according to the number of groups you want to play with.

Only give the students the first two sheets(i.e the Board Game & the question reference worksheets)
The answer sheet is for the teacher only.

Rules:

Students take turns rolling the dice. Everytime they roll the dice they advance according to the number that shows up on the dice. When students get to a space, they refer to the question sheet.They read the question that corresponds to the space and give a correct answer. If they cannot give a correct answer, they loose the space and return to their previous space, while their opponent takes a turn to roll.

The Signs



This sign means students must go back to start. (not good at all for the player)



The GO FORWARD SIGN helps you advance.(GOOD)



The GO BACK sign is another trap in the game. (NOT GOOD)

N:B – Encourage students to come up to you and ask for the answer to a question they are not sure about the answer. However, for the teacher to give them the answer, students should ask the full question. The teacher whispers the answer in the students ears, they go back and tell their opponent. If students do not know the answer and do not ask the teacher, they loose the space and go back to their previous space.

The first team to get to Finish wins.

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